METHODS FOR COMPUTATION OF SOLUTIONS TO REGULAR DISCRETE-TIME LINEAR SYSTEMS

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Two new methods for the computation of solutions to regular discrete-time linear systems are presented. The first of them is an extension of the Dias-Mesquista method for regular discrete-time linear systems. The other is based on an expansion in a series of the inverse matrix $[Ez - A]^{-1}$. The methods are compared with the Weierstrass-Kronecker decomposition method and the Drazin inverse method. Relationships between the coefficient matrices of the four methods are established. A new mixed method is presented.

1. Introduction

Generalised (descriptor, singular) continuous-time and discrete-time linear systems have been considered in many papers and books (see References). An interesting survey of regular (singular) linear systems has been given by Lewis (1986).

Consider a discrete-time linear system described by the equation

$$Ex_{i+1} = Ax_i + Bu_i, \qquad i = 0, 1, \dots$$
 (1)

where $x_i \in \mathbb{R}^n$ is the local semistate vector, $u_i \in \mathbb{R}^m$ is the input vector and E, A, B are real matrices of appropriate dimensions. It is assumed that $\det E = 0$ and

$$\det[Ez - A] \neq 0 \tag{2}$$

for some $z \in \mathbb{C}$ (the field of complex numbers).

System (1) is called regular if (2) holds and it is called standard if E is equal to the identity matrix. It is well-known (Aplevich, 1991; Campbell, 1976; Dai, 1989; Gantmacher, 1959; Kaczorek, 1993; Lewis, 1986; Wonham, 1979) that if (2) holds, then eqn. (1) has a unique solution for any input sequence $\{u_i\}$ and admissible initial conditions x_0 .

Four different methods of finding the solution x_i to (1) will be presented and a comparative study of them will be given. First, the method based on the Weierstrass-Kronecker decomposition of the regular pencil [Ez - A] will be presented. Next, the method based on the Drazin inverse (Campbell *et al.*, 1976; Campbell, 1980; Gantmacher, 1959; Kaczorek, 1993) will be considered. The third method will be an

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extension for discrete-time linear systems of the method given by Dias and Mesquista (1990). The fourth method will be based on expansion in a series of the inverse matrix $[Ez - A]^{-1}$.

2. Weierstrass-Kronecker Decomposition Method

It is well-known (Aplevich, 1991; Gantmacher, 1959; Kaczorek, 1993) that if (2) holds, then there exist non-singular matrices $P, Q \in \mathbb{R}^{n \times n}$ such that

$$P[Ez - A]Q = \begin{bmatrix} I_{n_1}z - A_1 & 0\\ 0 & Nz - I_{n_2} \end{bmatrix}$$
(3)

where I_k is the $k \times k$ identity matrix, n_1 is the degree of det [Ez-A], $A_1 \in \mathbb{R}^{n_1 \times n_1}$ and $N \in \mathbb{R}^{n_2 \times n_2}$ $(n_2 = n - n_1)$ is a nilpotent matrix with index q, i.e. $N^{q-1} \neq 0$ and $N^q = 0$.

There exist several methods for computing the matrices P and Q (Aplevich, 1991; Dai, 1989; Gantmacher, 1959; Kaczorek, 1993; Lewis, 1986). Among them one which is worth recommending is as follows. Let z_i be the *i*-th root of det[Ez - A] = 0 and

$$m_i := \dim \operatorname{Ker}[Ez_i - A] \tag{4}$$

where Ker denotes the kernel (null space).

Compute the eigenvectors v_{ij}^1 defined by

$$[Ez_i - A]v_{ij}^1 = 0 \qquad \text{for} \quad j = 1, ..., m_i \tag{5}$$

and next v_{ij}^{k+1} from

$$[Ez_i - A]v_{ij}^{k+1} = -Ev_{ij}^k \quad \text{for} \quad k \ge 1$$
(6)

Let $m_{\infty} := \dim \ker E = n - \operatorname{rank} E$. Compute the infinite eigenvectors $v_{\infty j}^1$ defined by

$$Ev_{\infty j}^{1} = 0 \qquad \qquad \text{for} \quad j = 1, ..., m_{\infty}$$
(7)

and next $v_{\infty j}^{k+1}$ from

$$Ev_{\infty j}^{k+1} = Av_{\infty j}^{k} \qquad \text{for} \quad k \ge 1 \tag{8}$$

Arrange the eigenvectors as the columns of the matrices

$$Q = \begin{bmatrix} v_{ij}^k & v_{\infty j}^k \end{bmatrix}, \qquad P^{-1} = \begin{bmatrix} E v_{ij}^k & A v_{\infty j}^k \end{bmatrix}$$
(9)

Using (5)-(8) it is easy to check that

$$[Ez-A]\begin{bmatrix}v_{ij}^k & v_{\infty j}^k\end{bmatrix} = \begin{bmatrix}Ev_{ij}^k & Av_{\infty j}^k\end{bmatrix}\begin{bmatrix}I_{n_1}z - A_1 & 0\\0 & Nz - I_{n_2}\end{bmatrix}$$
(10)

Premultiplying (10) by $P = \begin{bmatrix} Ev_{ij}^k \\ Premultiplying (1) by P, defining \end{bmatrix}$ $Av_{\infty j}^{k}$]⁻¹ we obtain (3) with P, Q defined by (9).

$$\begin{bmatrix} x_i^1\\ x_i^2\\ x_i^2 \end{bmatrix} := Q^{-1}x_i, \quad \dim x_i^1 = n_1, \quad \dim x_i^2 = n_2$$

and using (3) we obtain

$$x_{i+1}^{1} = A_{1}x_{i}^{1} + B_{1}u_{i}, \qquad i = 0, 1, \dots$$
(11)

and

$$Nx_{i+1}^2 = x_i^2 + B_2 u_i, \qquad i = 0, 1, \dots$$
(12)

where

$$\begin{vmatrix} B_1 \\ B_2 \end{vmatrix} := PB, \qquad B_1 \in \mathbb{R}^{n_1 \times m}, \qquad B_2 \in \mathbb{R}^{n_2 \times m}$$

The solutions x_i^1, x_i^2 to (11) and (12) are respectively given by

$$x_i^1 = A_1^i x_0^1 + \sum_{k=0}^{i-1} A_1^{i-k-1} B_1 u_k$$
(13)

and

$$x_i^2 = -\sum_{k=0}^{q-1} N^k B_2 u_{i+k}$$

(14)

Therefore the solution x_i to (1) is given by

$$x_{i} = Q \begin{bmatrix} A_{1}^{i}Q_{1}x_{0} + \sum_{k=0}^{i-1} A_{1}^{i-k-1}B_{1}u_{k} \\ -\sum_{k=0}^{q-1} N^{k}B_{2}u_{i+k} \end{bmatrix}$$
(15)

where $Q^{-1} = \begin{bmatrix} Q_1 \\ Q_2 \end{bmatrix}, Q_1 \in \mathbb{R}^{n_1 \times n}.$

 x_0^2 is given by From (13) and (14) it follows that the set of admissible initial conditions x_0^1 and

$$S_{x_0^1, x_0^2} := \left\{ \operatorname{IR}^{n_1} \oplus \operatorname{Im} \left[B_2, NB_2, ..., N^{q-1} B_2 \right] \right\}$$
(16)

with a non-singular and singular matrix A. where Im denotes the image (range). The method will be illustrated by two examples Example 1. Consider eqn. (1) with

$$E = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}, \quad A = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}, \quad B = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$$
(17)

In this case

$$\det[Ez - A] = \begin{vmatrix} z - 1 & 0 & -1 \\ 0 & z - 1 & 0 \\ -1 & 0 & 0 \end{vmatrix} = 1 - z = 0$$

and $n_1 = 1$, $n_2 = 2$, $z_1 = 1$, $m_1 = \dim \ker[Ez_1 - A] = 1$.

Using (5), (7) and (8) we obtain

$$\begin{bmatrix} Ez_1 - A \end{bmatrix} v_1 = \begin{bmatrix} 0 & 0 & -1 \\ 0 & 0 & 0 \\ -1 & 0 & 0 \end{bmatrix} v_1 = 0, \quad v_1 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \quad Ev_1 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$$
$$Ev_2 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} v_2 = 0, \qquad v_2 = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 1 \end{bmatrix}, \quad Av_2 = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

and

$$Ev_{3} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} v_{3} = Av_{2} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \quad v_{3} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \quad Av_{3} = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$$

Then from (9) and (3) we get

$$Q = [v_1 v_2 v_3] = \begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}, \quad P^{-1} = [Ev_1, Av_2, Av_3] = \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

and

$$P[Ez - A]Q = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & -1 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} z - 1 & 0 & -1 \\ 0 & z - 1 & 0 \\ -1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$$
$$= \begin{bmatrix} z - 1 & 0 & 0 \\ 0 & -1 & z \\ 0 & 0 & -1 \end{bmatrix}$$

Therefore

$$A_1 = 1, \quad N = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}, \quad q = 2, \quad \begin{bmatrix} B_1 \\ B_2 \end{bmatrix} = PB = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

and from (15) we have

$$x_{i} = \begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} x_{0}^{1} \\ -u_{i+1} \\ -u_{i} \end{bmatrix} = \begin{bmatrix} -u_{i} \\ x_{0}^{1} \\ -u_{i+1} \end{bmatrix} \quad i = 0, 1, \dots$$
(18)

Example 2. Consider eqn. (1) with

$$E = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}, \quad A = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ -1 & 0 & -1 \end{bmatrix}, \quad B = \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix}$$

(19)

In this case

$$\det[Ez - A] = \begin{vmatrix} z - 1 & 0 & -1 \\ 0 & z - 1 & 0 \\ 1 & 0 & 0 \end{vmatrix} = z(z - 1) = 0$$

and $n_1 = 2$, $n_2 = 1$, $z_1 = 1$, $z_2 = 0$, $m_1 = \dim \ker [Ez_1 - A] = 1$.

In a similar way as in Example 1 we compute

$$v_{1} = \begin{bmatrix} 0\\1\\0 \end{bmatrix}, \quad Ev_{1} = \begin{bmatrix} 0\\1\\0 \end{bmatrix}, \quad [Ez_{2} - A]v_{2} = \begin{bmatrix} -1 & 0 & -1\\0 & -1 & 0\\1 & 0 & 1 \end{bmatrix} v_{2} = 0$$

$$v_{2} = \begin{bmatrix} 1\\0\\-1 \end{bmatrix}, \quad Ev_{2} = \begin{bmatrix} 1\\0\\0 \end{bmatrix}$$
$$Ev_{3} = \begin{bmatrix} 1&0&0\\0&1&0\\0&0&0 \end{bmatrix} v_{3} = 0, \quad v_{3} = \begin{bmatrix} 0\\0\\1 \end{bmatrix}, \quad Av_{3} = \begin{bmatrix} 1\\0\\-1 \end{bmatrix}$$

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and

$$Q = [v_1 v_2 v_3] = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & -1 & 1 \end{bmatrix}, \quad P^{-1} = [Ev_1, Ev_2, Av_3] = \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 0 \\ 0 & 0 & -1 \end{bmatrix}$$

From (9) and (3) we have

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$$P[Ez - A]Q = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 0 & -1 \end{bmatrix} \begin{bmatrix} z - 1 & 0 & -1 \\ 0 & z - 1 & 0 \\ 1 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & -1 & 1 \end{bmatrix}$$
$$= \begin{bmatrix} z - 1 & 0 & 0 \\ 0 & z & 0 \\ 0 & 0 & -1 \end{bmatrix}$$

Therefore

$$A_1 = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}, \quad N = 0, \quad q = 1, \quad \begin{bmatrix} B_1 \\ B_2 \end{bmatrix} = PB = \begin{bmatrix} 0 \\ -2 \\ -1 \end{bmatrix}$$

and from (15) we obtain

$$x_{i} = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} a \\ 2u_{i-1} \\ u_{i} \end{bmatrix} = \begin{bmatrix} 2u_{i-1} \\ a \\ u_{i} - 2u_{i-1} \end{bmatrix}$$
(20)

where a is any real number (a is equal to the first component of $x_0^1 = [x_{20} x_{10}]^T$, T denotes the transposition).

Using (16) it is easy to check that the set of admissible initial conditions x_0 in this case is given by

$$S_{x_0} = Q \Big\{ \mathrm{IR}^{n_1} \oplus \mathrm{Im}[B_2, NB_2, ..., N^{q-1}B_2] \Big\} = \mathrm{IR}^3$$
(21)

3. Drazin Inverse Method

The smallest non-negative integer q is called the index of A if rank $A^q = \operatorname{rank} A^{q+1}$. A matrix A^D is called the Drazin inverse of a square matrix if: i) $AA^D = A^DA$, ii) $A^DAA^D = A^D$, iii) $A^DA^{q+1} = A^q$, where q is the index of A (Campbell *et al.*, 1976; Kaczorek, 1993). The Drazin inverse A^D of a square matrix A always exists and is unique. If det $A \neq 0$, then $A^D = A^{-1}$, where A^{-1} is the classical inverse Kaczorek, 1993). Two of them will be presented here. of A. There exist several methods for computing A^D of A (Campbell et al., 1976;

 $A \in \mathbb{R}^{n \times m}$ and The first method is based on the factorisation VM of A^{q} (Kaczorek, 1993). Let

$$A^{q} = VM^{T}, \quad V \in \mathbb{R}^{n \times r}, \quad M^{T} \in \mathbb{R}^{r \times n}$$

$$\tag{22}$$

by (Kaczorek, 1993) where ker $V = \{0\}$ and $M^T M = I_r$, $r = \operatorname{rank} A^q$. The Drazin inverse of A is given

$$A^D = V[M^T A V]^{-1} M^T \tag{23}$$

Example 3. Find the Drazin inverse of the matrix

$$E = \begin{bmatrix} \frac{1}{2} & 0 & 0 \\ 0 & 1 & 0 \\ -\frac{1}{2} & 0 & 0 \end{bmatrix}$$
(24)

The index of (24) is equal to q =1 since $r = \operatorname{rank} E^2$ 11 2 and by (22) we have

$$E = VM^T \text{ for } V = \begin{bmatrix} \frac{1}{2} & 0\\ 0 & 1\\ -\frac{1}{2} & 0 \end{bmatrix}, \quad M^T = \begin{bmatrix} 1 & 0 & 0\\ 0 & 1 & 0 \end{bmatrix}$$

Using (23) we obtain

$$E^{D} = V[M^{T}EV]^{-1}M^{T}$$

$$= \begin{bmatrix} \frac{1}{2} & 0\\ 0 & 1\\ -\frac{1}{2} & 0 \end{bmatrix} \begin{bmatrix} \frac{1}{4} & 0\\ 0 & 1 \end{bmatrix}^{-1} \begin{bmatrix} 1 & 0 & 0\\ 0 & 1 & 0 \end{bmatrix} = \begin{bmatrix} 2 & 0 & 0\\ 0 & 1 & 0\\ -2 & 0 & 0 \end{bmatrix}$$
(25)

1979):The second method is based on the following alhorithm (Campbell and Meyer,

Step 1. • Set $S_0 = I_n$ $-\frac{1}{j} \operatorname{tr} \left[AS_{j-1} \right]$ (and compute recursively $S_j = AS_{j-1} + \beta_{n-j}I_n$, β_n (tr denotes the trace) until some $S_i = 0$ but $S_{i-1} \neq 0$. $\beta_{n-j} =$

- Step 2. Let k be a number such that $\beta_{n-k} \neq 0$ and $\beta_{n-k-1} = \beta_{n-k-2} = \ldots = \beta_{n-i-1} = 0$.
- Step 3. Let l := n k and compute S_{k-1}^{l+1} .
- Step 4. Compute

$$A^{D} = \frac{(-1)^{l+1}}{\beta_{l+1}^{l+1}} A^{l} S_{k-1}^{l+1}$$
(26)

Example 4. Using the above algorithm compute E^D for (24).

Step 1.
$$\beta_2 = -\operatorname{tr} E = -\frac{3}{2}, \quad S_1 = ES_0 + I_n \beta_2 = E + I_3(-\frac{3}{2}) = \begin{bmatrix} -1 & 0 & 0 \\ 0 & -\frac{1}{2} & 0 \\ -\frac{1}{2} & 0 & -\frac{3}{2} \end{bmatrix},$$

 $\beta_1 = -\frac{1}{2}\operatorname{tr} [ES_1] = \frac{1}{2}, \quad S_2 = ES_1 + I_n \beta_1 = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ \frac{1}{2} & 0 & \frac{1}{2} \end{bmatrix},$
 $\beta_0 = -\frac{1}{3}\operatorname{tr} [ES_2] = 0.$
Step 2. $k = 2$

Step 3. l = n - k = 1 and $S_{k-1}^{l+1} = S_1^2 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \frac{1}{4} & 0 \\ \frac{5}{4} & 0 & \frac{9}{4} \end{bmatrix}$ (27)

Step 4. Using (26) and (27) we obtain

$$E^{D} = \frac{(-1)^{l+1}}{\beta_{1}^{l+1}} E^{l} S_{k-1}^{l+1} = \frac{(-1)^{2}}{\beta_{1}^{2}} ES_{1}^{2}$$
$$= \frac{1}{(\frac{1}{2})^{2}} \begin{bmatrix} \frac{1}{2} & 0 & 0\\ 0 & 1 & 0\\ -\frac{1}{2} & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0\\ 0 & \frac{1}{4} & 0\\ \frac{5}{4} & 0 & \frac{9}{4} \end{bmatrix} = \begin{bmatrix} 2 & 0 & 0\\ 0 & 1 & 0\\ -2 & 0 & 0 \end{bmatrix}$$

If (2) holds, then there exists a scalar $c \in \mathbb{C}$ such that

$$\det \left[Ec - A \right] \neq 0$$

and we may find

$$\overline{E} := [Ec - A]^{-1}E \quad \text{and} \quad \overline{A} := [Ec - A]^{-1}A \tag{28}$$

It is easy to show that \overline{EA} Kaczorek, 1993). 11 \overline{AE} and $\ker \overline{A} \cap \ker \overline{E}$ $= \{0\}$ (Campbell *et al.*, 1976;

Premultiplying (1) by $[Ec - A]^{-1}$ and using (28) we obtain

$$Ex_{i+1} = Ax_i + Bu_i, \qquad i = 0, 1, \dots$$
 (29)

where

$$\overline{B} := [Ec - A]^{-1}B \tag{30}$$

1993)The solution x_i to (29) (and also to (1)) is given by (Campbell *et al.*, 1976; Kaczorek,

$$x_{i} = (\overline{E}^{D} \overline{A})^{i} \overline{E}^{D} \overline{E} x_{0} + \sum_{k=0}^{i-1} \overline{E}^{D} (\overline{E}^{D} \overline{A})^{i-k-1} \overline{B} u_{k}$$

$$+(\overline{EE}^D - I_n)\sum_{k=0}^{q-1} (\overline{EA}^D)^k \overline{A}^D \overline{B} u_{i+k}$$
(31)

where q is the index of $\overline{E}(E)$.

The set of admissible initial conditions x_0 is given by

$$S_{X_0} := \operatorname{Im}[H_0, H_1, ..., H_q]$$
(32)

where

$$H_k := \begin{cases} (I_n - \overline{EE^D})(\overline{EA^D})^k \overline{A^D} \overline{B} & \text{for } k = 0, 1, ...q - 1 \\ \overline{EE^D} & \text{for } k = q \end{cases}$$
(33)

Example 5. Find the solution x_i to (1) with (19). Choosing c = 2 and using (28) and (30) we obtain

$$[Ec-A] = \begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & 0 \\ 1 & 0 & 1 \end{bmatrix}, \quad [Ec-A]^{-1} = \begin{bmatrix} \frac{1}{2} & 0 & \frac{1}{2} \\ 0 & 1 & 0 \\ -\frac{1}{2} & 0 & \frac{1}{2} \end{bmatrix}$$

and

$$\overline{E} := [E_c - A]^{-1} E = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$$

$$\begin{bmatrix} -\frac{1}{2} & 0 & 0 \end{bmatrix} \quad \cdot$$
$$\overline{A} = \begin{bmatrix} Ec - A \end{bmatrix}^{-1}A = \begin{bmatrix} 0 & 1 & 0 \end{bmatrix} \quad \overline{R} = \begin{bmatrix} Ec - A \end{bmatrix}^{-1},$$

1. 0 T ć 5 В 0 0 Taking into account the result of Example 3 and that

$$\overline{A}^{D} = \overline{A} \,\overline{A}^{D} \overline{B} = \begin{bmatrix} 0\\0\\-1 \end{bmatrix}, \quad \overline{E}^{D} \overline{A} = \overline{EA}^{D} = \begin{bmatrix} 0 & 0 & 0\\0 & 1 & 0\\0 & 0 & 0 \end{bmatrix}$$
$$\overline{EE}^{D} = \begin{bmatrix} 1 & 0 & 0\\0 & 1 & 0\\-1 & 0 & 0 \end{bmatrix}$$

from (31) we obtain

$$\begin{aligned} x_{i} &= \begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}^{i} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ -1 & 0 & 0 \end{bmatrix} x_{0} \\ &+ \sum_{k=0}^{i-1} \begin{bmatrix} 2 & 0 & 0 \\ 0 & 1 & 0 \\ -2 & 0 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}^{i-k-1} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} u_{k} \\ &+ \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ -1 & 0 & -1 \end{bmatrix} \left(\sum_{k=0}^{1} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}^{k} \begin{bmatrix} 0 \\ 0 \\ -1 \end{bmatrix} u_{i+k} \right) \\ &= \begin{bmatrix} 2u_{i-1} \\ a \\ u_{i} - 2u_{i-1} \end{bmatrix} \end{aligned}$$
(34)

where a is any real number (a is the second component of x_0).

Through (22) and (33) the set of admissible initial conditions is given by

$$S_{x_0} = \operatorname{Im}[H_0, H_1]$$

$$= \operatorname{Im}\left[(I_n - \overline{EE}^D)\overline{A}^D\overline{B}, \overline{EE}^D\right] = \operatorname{Im}\left[\begin{array}{ccc} 0 & 1 & 0\\ 0 & 0 & 1\\ 1 & -1 & 0 \end{array}\right] = \operatorname{IR}^3 \qquad (35)$$

Note that (34) and (35) are the same as (20) and (21), respectively.

4 Extension of the Dias and Mesquista Method for Discrete-Time Systems

Without loss of generality it is assumed that

$$E = \begin{bmatrix} I_r & 0\\ 0 & 0 \end{bmatrix}, \quad A = \begin{bmatrix} A_1 & A_2\\ A_3 & A_4 \end{bmatrix}, \quad B = \begin{bmatrix} B_1\\ B_2 \end{bmatrix}$$
(36)

where $r = \operatorname{rank} E$.

Dias and Mesquista, 1990; Kaczorek, 1993; Wonham, 1979) Consider the family of (A, E)-invariant subspaces defined by (Armentano, 1984;

$$\mathbf{Z} := \left\{ \mathbf{Z} : A\mathbf{Z} \subset E\mathbf{Z}; \mathbf{Z} \subset \mathbb{R}^n \right\}$$
(37)

 $\mu \leq n$ by the algorithm The supremal element \tilde{w}_{*} $= \sup Z$ can be computed in a finite number of steps

$$\begin{aligned} \mathcal{Z}_k &= A^{-1}(E\mathcal{Z}_{k-1}), \quad k = 1, ..., n \quad \mathcal{Z}_0 = \mathrm{IR}^n \\ \mathcal{Z}^* &= Z_\mu = Z_{\mu+1} \end{aligned}$$

where $A^{-1}\mathcal{Z}_k := \{ x \in \mathbb{R}^n : Ax \in \mathcal{Z}_k \}.$

(38)

Let the columns of V form a basis for $\mathcal{Z}^*, \mathcal{Z}^*$ = ImV and

$$i = V z_i + \sum_{k=-i}^{p} L_k u_{i+k}$$
 (39)

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obtain where z_i, L_k and ч will be defined later. Substituting (39) and (36) into (1) we

$$V_{1}z_{i+1} = [A_{1} A_{2}]Vz_{i} + ([A_{1} A_{2}]L_{0} + B_{1} - [I_{r} 0]L_{-1})u_{i}$$

$$+ \sum_{k=1}^{p} ([A_{1} A_{2}]L_{k} - [I_{r} 0]L_{k-1})u_{i+k} - [I_{r} 0]L_{p}u_{i+p+1}$$

$$+ \sum_{k=1}^{i-1} ([A_{1} A_{2}]L_{-k} - [I_{r} 0]L_{-k-1})u_{i-k} + [A_{1} A_{2}]L_{-t}u_{0} \quad (40)$$

$$0 = [A_{3} A_{4}]Vz_{i} + ([A_{3} A_{4}]L_{0} + B_{2})u_{i}$$

$$+\sum_{k=1}^{p} \left([A_{3} A_{4}] \right) L_{k} u_{i+k} + \sum_{k=1}^{i} [A_{3} A_{4}] L_{-k} u_{i-k}$$
(41)

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where

$$V := \begin{bmatrix} V_1 \\ V_2 \end{bmatrix}, \qquad V_1 \in \mathbb{R}^{r \times l}, \qquad l = \dim \mathcal{Z}^*$$
(42)

It can be easily shown that $l = \deg \det[Ez - A] \leq r$.

Define
$$\overline{Q} := \begin{bmatrix} \overline{Q}_1 \\ \overline{Q}_1 \end{bmatrix}$$
, $\overline{Q}_1 \in \mathbb{R}^{l \times r}$, $\overline{Q}_2 \in \mathbb{R}^{(r-l) \times r}$ such that $\det \overline{Q} \neq 0$

 and

$$\overline{Q}V_1 = \begin{bmatrix} I_l \\ 0 \end{bmatrix}$$
(43)

Premultiplying (40) by \overline{Q} and using (43) we obtain

$$z_{i+1} = \overline{A}_1 z_i, \qquad \overline{A}_1 := \overline{Q}_1 [A_1 A_2] V \tag{44}$$

if

$$\overline{Q}_2[A_1 A_2]V z_i = 0 \qquad \qquad \text{for an arbitrary } z_i \tag{45}$$

$$[A_1 A_2]L_0 + B_1 - [I_r 0]L_{-1} = 0 (46)$$

$$[A_1 A_2]L_k - [I_r 0]L_{k-1} = 0 \qquad \text{for} \quad k = 1, ..., p$$
(47)

$$[A_1 A_2]L_{-k} - [I_r 0]L_{-k-1} = 0 \quad \text{for} \quad k = 1, ..., i - 1$$
(48)

$$[I_r \ 0]L_p = 0, \quad [A_1 \ A_2]L_{-i} = 0 \tag{49}$$

since $\det \overline{Q} \neq 0$.

Note that (41) is satisfied if

 $[A_3 A_4] V z_i = 0 \qquad \qquad \text{for an arbitrary } z_i \tag{50}$

 $[A_3 A_4]L_0 + B_2 = 0 (51)$

 $[A_3 A_4]L_k = 0 \qquad \text{for} \quad k = 1, ..., p \tag{52}$

$$[A_3 A_4]L_{-k} = 0 \qquad \text{for} \quad k = 1, ..., i \tag{53}$$

In a similar way as in (Dias and Mesquista, 1990) it can be shown that

$$\begin{bmatrix} Q_2[A_1 A_2] \\ A_3 A_4 \end{bmatrix} V = 0$$
(54)

since $Vz_i \in \mathbb{Z}^*$. Therefore (45) and (50) are satisfied for an arbitrary z_i .

Two cases will be considered for det $A \neq 0$ and det A = 0

Case det $A \neq 0$.

Assuming k =It will be shown that if det $A \neq 0$, then it can be assumed in (39) that k -i = 0 and $L_{-1} =$ 0 from (46) and (51) we obtain $\|$ -1. || 0.

$$L_0 = -A^{-1}B \tag{55}$$

Next from (47), (49), and (52) we have

$$L_k = A^{-1} E L_{k-1}, \qquad k = 1, \dots, p \tag{56}$$

and

$$EL_p = 0 \tag{57}$$

is satisfied Using (55) and (56) we may compute $L_0, L_1, ..., L_p$ and the procedure stops when (57)

The solution z_i of (44) has the form

$$z_i = \overline{A}_1^* z_0 \tag{58}$$

Substitution of (58) into (39) for k = -i = 0 yields

$$V = V \overline{A}_{1}^{i} z_{0} + \sum_{k=0}^{p} L_{k} u_{i+k}$$
(59)

 \mathbf{s}

Therefore if det $A \neq 0$, then the solution x_i to (1) with (36) is given by (59).

have solutions assumed that kRemark. Note that if rank $A = \operatorname{rank}[A, B]$ and $\operatorname{rank}[A_1, A_2] = r$, L_0 and L_k *≡ −i* = 0 in (39), since the equations $AL_0 = -B$ and $AL_k = EL_{k-1}$ for ۶ 11 : 1, ..., p.it can be also

Example 6. Find the solution x_i to (1) with (17). Using (38) we obtain

$$Z_{1} = \overline{A}^{1}(E \mathrm{IR}^{3}) = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}^{-1} \left(\mathrm{Im} \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix} \right) = \mathrm{Im} \begin{bmatrix} 0 & 0 \\ 1 & 0 \\ 1 & 0 \end{bmatrix}$$
$$Z_{2} = \overline{A}^{1}(E Z_{1}) = \mathrm{Im} \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}, \qquad Z_{3} = \overline{A}^{1}(E Z_{2}) = \mathrm{Im} \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}$$

0

and

$$\mathcal{Z}^* = \operatorname{Im} \begin{bmatrix} 0\\1\\0 \end{bmatrix}, \ V = \begin{bmatrix} 0\\1\\0 \end{bmatrix}, \ V_1 = \begin{bmatrix} 0\\1 \end{bmatrix}, \ \overline{Q} = \begin{bmatrix} \overline{Q}_1\\\overline{Q}_2 \end{bmatrix} = \begin{bmatrix} 0 & 1\\1 & 0 \end{bmatrix}$$

From (55), (56), and (57) we have

$$L_{0} = -\overline{A}^{1}B = -\begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}^{-1} \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix}$$
$$L_{1} = \overline{A}^{1}EL_{0} = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}^{-1} \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ -1 \end{bmatrix}$$

and $EL_1 = 0, p = 1$.

Using (59) we obtain
$$\overline{A}_1 = Q_1[A_1A_2]V = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = 1$$
 and
$$x_i = V\overline{A}_1^i z_0 + \sum_{k=0}^1 L_k u_{i+k} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} z_0 + \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix} u_i + \begin{bmatrix} 0 \\ 0 \\ -1 \end{bmatrix} u_{i+1} = \begin{bmatrix} -u_i \\ z_0 \\ -u_{i+1} \end{bmatrix} (60)$$

Note that (60) agrees with (18).

Case det A = 0.

Note that if (2) holds, then for (36) the matrix $[A_3 A_4]$ has a full row rank and from (51) we have

$$L_{0} = -\begin{bmatrix} A_{3}^{T} \\ A_{4}^{T} \end{bmatrix} [A_{3}A_{3}^{T} + A_{4}A_{4}^{T}]^{-1}B_{2} + \left(I_{n} - \begin{bmatrix} A_{3}^{T} \\ A_{4}^{T} \end{bmatrix} [A_{3}A_{3}^{T} + A_{4}A_{4}^{T}]^{-1}[A_{3}A_{4}]\right)K_{1}$$
(61)

where K_1 is an arbitrary matrix.

The matrix K_1 is chosen so that $[I_r \ 0]L_0 = 0$. If there exists K_1 such that $[I_r \ 0]L_0 = 0$, then p = 0. Next, from (46) we may compute

$$L_{-1} = \begin{bmatrix} I_r \\ 0 \end{bmatrix} \left([A_1 A_2] L_0 + B_1 \right) + \begin{bmatrix} 0 & 0 \\ 0 & I_{n-r} \end{bmatrix} K_2$$
(62)

The matrix K_2 $[A_1 A_2]L_{-1} = 0$, then i = 1. is chosen so that $[A_1 A_2]L_{-1}$ 11 0 If there exists K_2 such that

Combining the equations

$$\overline{Q}_2([A_1 A_2]L_k - [I_r \ 0]L_{k-1}) = 0, \qquad k = 1, \dots, p$$

$$\overline{Q}_2([A_1 A_2]L_{-k} - [I_r \ 0]L_{-k-1}) = 0, \qquad k = 1, \dots, i-1$$

with (52) and (53), respectively we obtain

$$HL_k = \overline{E}L_{k-1}, \qquad k = 1, \dots p \tag{63}$$

and

$$HL_{-k} = \overline{E}L_{-k-1},$$
 $k = 1, ..., i - 1$ (64)

where

$$H := \begin{bmatrix} \overline{Q}_2[A_1 A_2] \\ A_3 A_4 \end{bmatrix} = \begin{bmatrix} \overline{Q}_2 & 0 \\ 0 & I_{n-r} \end{bmatrix} A$$

$$\overline{E} := \begin{bmatrix} \overline{Q}_2 & 0 \\ B \end{bmatrix} E = \begin{bmatrix} \overline{Q}_2[I_r 0] \\ B \end{bmatrix}$$
(65)

$$\overline{I} := \begin{bmatrix} \overline{Q}_2 & 0 \\ 0 & I_{n-r} \end{bmatrix} E = \begin{bmatrix} \overline{Q}_2[I_r & 0] \\ 0 & 0 \end{bmatrix}$$

In a similar way as in (Dias and Mesquista, 1990) it can be shown that matrix (65) has a full row rank. Therefore from (63),(64) we have

$$L_k = H_R \overline{E} L_{k-1}, \qquad k = 1, \dots, p \tag{66}$$

and

$$L_{-k} = H_R \overline{E} L_{-k-1}, \qquad k = 1, ..., i-1$$
 (67)

where

1

$$H_R := H^T [H H^T]^{-1}$$

The algorithm stops when (49) is satisfied. The Moore-Penrose generalized inverse 1990). Using (66), (67) we may compute $L_k(L_{-k})$ for k вH can also be used (Dias and Mesquista, = 1, ..., p (k = 1, ..., i - 1).

Example 7. Find the solution x_i to (1) with(19).

Using (38) we obtain

$$Z_{1} = \overline{A}^{1}(E \operatorname{IR}^{3}) = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ -1 & 0 & -1 \end{bmatrix}^{-1} \begin{pmatrix} 1 & 0 \\ \operatorname{Im} \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix} = \operatorname{Im} \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 0 \end{bmatrix}$$

$$Z_2 = \overline{A}^1(EZ_1) = \operatorname{Im} \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ -1 & 0 \end{bmatrix}$$

and

$$\mathcal{Z}^{*} = \operatorname{Im} \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ -1 & 0 \end{bmatrix}, \quad V = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ -1 & 0 \end{bmatrix}, \quad V_{1} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, \quad \overline{Q} = \overline{Q}_{1} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

From (61) we have

$$L_{0} = \frac{1}{2} \begin{bmatrix} 1\\0\\1 \end{bmatrix} + \begin{bmatrix} 0.5 & 0 & -0.5\\0 & 1 & 0\\-0.5 & 0 & 0.5 \end{bmatrix} \begin{bmatrix} k_{11}\\k_{12}\\k_{13} \end{bmatrix} = \begin{bmatrix} 0.5(1+k_{11}-k_{13})\\k_{12}\\0.5(1-k_{11}+k_{13}) \end{bmatrix}$$

 $\quad \text{and} \quad$

$$[I_r \ 0]L_0 = \left[\begin{array}{rrr} 1 & 0 & 0 \\ 0 & 1 & 0 \end{array}\right] \left[\begin{array}{rrr} 0.5(1+k_1-k_3) \\ k_2 \\ 0.5(1-k_1+k_3) \end{array}\right] = \left[\begin{array}{rrr} 0 \\ 0 \end{array}\right]$$

gives $k_1 = -1$, $k_2 = k_3 = 0$. Hence

$$L_0 = \begin{bmatrix} 0\\0\\1 \end{bmatrix} \quad \text{and} \quad p = 0$$

Using (62) we obtain

$$L_{-1} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix} \left(\begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \end{bmatrix} \right) + \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} k_{21} \\ k_{22} \\ k_{23} \end{bmatrix} = \begin{bmatrix} 2 \\ 0 \\ k_{23} \end{bmatrix}$$

and

$$[A_1 A_2]L_{-1} = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 2 \\ 0 \\ k_{23} \end{bmatrix} = 0$$

gives $k_{23} = -2$.

Hence

$$L_{-1} = \begin{bmatrix} 2\\ 0\\ -2 \end{bmatrix} \quad \text{and} \quad t = 1$$

Thus from (39) we obtain

$$\begin{aligned} x_{i} &= V\overline{A}_{1}^{i} z_{0} + \sum_{k=-1}^{0} L_{k} u_{i+k} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ -1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 1 \\ 0 & 1 \end{bmatrix}^{i} \begin{bmatrix} z_{10} \\ z_{20} \end{bmatrix} \\ + \begin{bmatrix} 2 \\ 0 \\ -2 \end{bmatrix} u_{i-1} + \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} u_{i} = \begin{bmatrix} 2u_{i-1} \\ z_{20} \\ z_{20} \end{bmatrix} \\ u_{i} - 2u_{i-1} \end{bmatrix} \end{aligned}$$

(68)

Note that (68) agrees with (20).

5. Method of Expansion in a Series

Let X(z) be the z-transform of x_i defined by

$$X(z) := \sum_{i=0}^{\infty} x_i z^{-i} \tag{69}$$

Using the z-transformation eqn. (1) can be written in the form

$$[Ez - A]X(z) = zEx_0 + BU(z)$$
(70)

where U(z) is the z-transform of u_i .

From (70) we have

$$X(z) = [Ez - A]^{-1} z E x_0 + [Ez - A]^{-1} B U(z) z$$
(71)

proper part $T_{sp}(z)$ may be improper and it can be decomposed into a polynomial part P(z) and a strictly Note that if the degree of det[Ez - A] is less than rank E, then the matrix $[Ez - A]^{-1}$

$$[Ez - A]^{-1} = P(z) + T_{sp}(z)$$
(72)

where

$$P(z) = \sum_{i=0}^{p} P_i z^i$$

(73)

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$$T_{sp}(z) = \sum_{i=0}^{\infty} T_i z^{-(i+1)}$$
(74)

 $p \leq \operatorname{rank} E - \deg \det[Ez - A]$

Substituting (72)-(74) into (71) we obtain

$$X(z) = \sum_{i=0}^{p} P_i E x_0 z^{i+1} + \sum_{i=0}^{\infty} T_i E x_0 z^{-1} + \sum_{i=0}^{p} P_i B z^i U(z) + \sum_{i=0}^{\infty} T_i B z^{-(i+1)} U(z)$$
(75)

The inverse z-transformation of (75) yields

$$x_{i} = T_{i}Ex_{0i} + \sum_{k=0}^{p} P_{k}Bu_{i+k} + \sum_{k=0}^{i-1} T_{k}Bu_{i-k-1} \qquad i \ge 0$$
(76)

Note that all terms with positive powers z of (75) have been neglected since we are interested in the solution for $i \ge 0$. Therefore the solution x_i to (1) is given by (76).

Example 8. Find the solution x_i to eqn. (1) with (19).

In this case

$$[Ez - A]^{-1} = \begin{bmatrix} z - 1 & 0 & -1 \\ 0 & z - 1 & 0 \\ 1 & 0 & 1 \end{bmatrix}^{-1}$$
$$= \begin{bmatrix} z^{-1} & 0 & z^{-1} \\ 0 & (z - 1)^{-1} & 0 \\ -z^{-1} & 0 & 1 - z^{-1} \end{bmatrix} = P_0 + T_{sp}(z)$$

where

$$P_{0} = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}, \quad T_{sp}(z) = \begin{bmatrix} z^{-1} & 0 & z^{-1} \\ 0 & (z-1)^{-1} & 0 \\ -z^{-1} & 0 & -z^{-1} \end{bmatrix} = \sum_{k=0}^{\infty} T_{k} z^{-(k+1)}$$
$$T_{0} = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ -1 & 0 & 1 \end{bmatrix}, \quad T_{k} = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} \quad \text{for} \quad k = 1, 2, \dots$$

Using (76) we obtain

$$\begin{aligned} x_{i} &= T_{i} E x_{0} + \sum_{k=0}^{0} P_{k} B u_{k+1} + \sum_{k=0}^{i-1} T_{k} B u_{i-k-1} \\ &= \begin{bmatrix} 0 \\ x_{20} \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} u_{i} + \begin{bmatrix} 2 \\ 0 \\ -2 \end{bmatrix} u_{i-1} = \begin{bmatrix} 2 u_{i-1} \\ x_{20} \\ u_{i} - 2 u_{i-1} \end{bmatrix} \end{aligned}$$

This result agrees with the previous ones.

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6. Comparison of Methods

Solution (15) may be written in the form

$$x_{i} = Q \begin{bmatrix} A_{1}^{i}Q_{1} \\ 0 \end{bmatrix} x_{0} + \sum_{k=0}^{i-1} Q \begin{bmatrix} A_{1}^{i-k-1}B_{1} \\ 0 \end{bmatrix} u_{k} - \sum_{k=0}^{q-1} Q \begin{bmatrix} 0 \\ N^{k}B_{2} \end{bmatrix} u_{i+k}$$
(77)

A comparison of (77) with (31) yields

$$Q\begin{bmatrix} A_1^k Q_1\\ 0\end{bmatrix} = (\overline{E}^D \overline{A})^k \overline{E}^D \overline{E}, \qquad k = 0, 1, \dots$$
(78)

$$Q \begin{bmatrix} A_1^k B_1 \\ 0 \end{bmatrix} = \overline{E}^D (\overline{E}^D \overline{A})^k \overline{B}, \qquad k = 0, 1, \dots$$
(79)

$$Q\begin{bmatrix}0\\N^kB_2\end{bmatrix} = (I - \overline{EE}^D)(\overline{EA}^D)^k\overline{A}^D\overline{B}, \qquad k = 0, 1, \dots$$
(80)

From (78)–(80) for k = 0 we have

$$Q\begin{bmatrix} Q_1\\0\\B_2\end{bmatrix} = \overline{E}^D \overline{E}, \quad Q\begin{bmatrix} B_1\\0\\\end{bmatrix} = \overline{E}^D \overline{B}$$

$$Q\begin{bmatrix} 0\\B_2\end{bmatrix} = (I - \overline{EE}^D) \overline{A}^D \overline{B}$$
(81)

Knowing $\overline{E}, \overline{E}^D, \overline{B}, \overline{A}^D$ and Q we may find from (81) Q_1, B_1 and B_2 . From a comparison of (77) and (39) with (58) we obtain

$$Q\begin{bmatrix} A_1^k Q_1\\ 0\end{bmatrix} x_0 = V\overline{A}_1^k z_0, \qquad k = 0, 1, \dots$$
(82)

$$Q\begin{bmatrix} A_1^{k-1}Q_1 \\ 0 \end{bmatrix} = L_k, \qquad k = 0, 1, ..., -i$$
(83)

$$Q\begin{bmatrix}0\\N^kB_2\end{bmatrix} = L_k, \qquad k = 0, 1..., p = q - 1$$
(84)

From (82) for k = 0 we have

$$\operatorname{Im} Q \begin{bmatrix} Q_1 \\ 0 \end{bmatrix} = \operatorname{Im} V \tag{85}$$

A comparison of (31) and (39) with (58) yields

$$(\overline{E}^{D}\overline{A})^{k}\overline{E}^{D}\overline{E}x_{0} = V\overline{A}_{1}^{k}z_{0}, \qquad k = 0, 1, \dots$$
(86)

$$\overline{E}^{D}(\overline{E}^{D}\overline{A})^{k-1}\overline{B} = L_{k}, \qquad \qquad k = -1, ..., -i$$
(87)

$$(I_n - \overline{EE}^D)(\overline{EE}^D)^k \overline{A}^D \overline{B} = L_k, \qquad k = 0, 1, ..., p = q - 1$$
(88)

From a comparison of (77) and (76) it follows that

$$Q\begin{bmatrix} A_1^k Q_1\\ 0\end{bmatrix} = T_k E, \qquad k = 0, 1, \dots$$
(89)

$$Q\begin{bmatrix} A_1^k B_1\\ 0\end{bmatrix} = T_k B, \qquad k = -1, \dots, -i$$
(90)

$$Q\begin{bmatrix} 0\\ N^{k}B_{2} \end{bmatrix} = -P_{k}B, \qquad k = 0, 1, ..., p = q - 1$$
(91)

Similarly, from a comparison of (76) and (39) with (58) we obtain

$$T_k E x_0 = V \overline{A}_1^k z_0 \tag{92}$$

$$L_k = T_k B,$$
 $k = -1, ..., -i$ (93)

$$L_k = -P_k B,$$
 $k = 0, 1, ..., p = q - 1$ (94)

Note that from the above comparisons we may find new formulae for the solution x_i to (1). For example, using (92) and (76) we may obtain the solution in the form

$$x_{i} = V\overline{A}_{1}^{i}z_{0} + \sum_{k=0}^{q-1} P_{k}Bu_{k+1} + \sum_{k=0}^{i-1} T_{k}Bu_{i-k-1}$$
(95)

where V, \overline{A}_1, P_k and T_k are defined by (38), (44), and (73)-(74), respectively.

7. Concluding Remarks

shown that the Dias and Mesquista method should be modified by adding an additioeqn. (1) has been presented. have been established. Moreover, a new mixed method of finding the solution (95) to methods have been illustrated by numerical examples with a non-singular and sinbased on the Weierstrass-Kronecker decomposition and on the Drazin inverse. posed. These two new methods have been compared with two well-known methods based on the expansion in a series of the inverse matrix $[Ez - A]^{-1}$ has been pronal term containing an integral for regular continuous-time linear systems. thod (Dias and Mesquista, 1990) has been given. In (Kaczorek, 1995) it has been An extension for regular discrete-time linear systems of the Dias and Mesquista megular matrix A Relationships between the coefficient matrices of the four methods A method The

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